

Chronophone

for Percussion Quartet

Francis Heery

♩ = 90

PLAYER 1 Woodblocks (2) *ff*

PLAYER 2 Chinese Blocks (3) *ff*

PLAYER 3 Woodblocks (2) *ff*

PLAYER 4 Ratchet *fff* *p* Gradually slow to a stop. (To Sus Cy.)

Sample page only

Perc. 9

Perc.


Perc.

Perc.

Sus. Cy. *ff* *pp* *ff*

Scrape with triangle beater *l.v* (with handle of mallet) Dome

Sample page only

 Scrape with triangle beater

32

Perc. *ff*

Perc.

Perc.

Perc.

Scrape with triangle beater
l.v *ff*

Tam-tam
etc.

Bongos (2)
fff

Rub tam-tam with mallet to create a continuous 'singing' resonance

40

Perc.

Perc.

Perc.

Woodblocks
ff

Bongos

Woodblocks

Sus. Cy. scrape with triangle beater
l.v *ff*

High
Mid
Low