

# CHILD'S PLAY I

## Musical Chairs

Bright, but not too quick! ♩ = 96

**A**

Guitar

Tenor Sax

Drum Kit

Mallets (Snare off)

*mf*

Sample page only

Section A of the musical score for 'Musical Chairs'. It features three staves: Guitar, Tenor Sax, and Drum Kit. The key signature is one sharp (F#) and the time signature is 8/8. The tempo is marked as 'Bright, but not too quick! ♩ = 96'. The Drum Kit part is marked 'Mallets (Snare off)' and 'mf'. A large diagonal watermark 'Sample page only' is overlaid on the score.

**B**

On Cue Always even and legato

Gtr

Ten

Drums

Bell

On Cue

*mf*

Section B of the musical score for 'Musical Chairs'. It features three staves: Gtr (Guitar), Ten (Tenor Sax), and Drums. The key signature is one sharp (F#) and the time signature is 8/8. The tempo is marked as 'Bright, but not too quick! ♩ = 96'. The Gtr part is marked 'On Cue Always even and legato' and 'mf'. The Drums part is marked 'On Cue' and 'mf'. A bell icon is shown above the Drums staff. A large diagonal watermark 'Sample page only' is overlaid on the score.

7

Gtr

Ten

Drums

*mf*

Slow Vibrato

Sample page only

9

Gtr

Ten

Drums

*mf*

Fast Vibrato

C

10 Seconds

Rapid Articulation

Gtr **NM** 11 8 L.V. **Overblow to produce series!**

Ten **NM** **Rall and peter out!**

Drums **NM** **Play intuitively creating an aural impression of shuffling feet and a scrambling for chairs!**

Sample page only

D

On Cue

VI

Gtr 12 8 **On Cue**

Ten **mf** **On Cue**

Drums **On Cue**

VIII IV

Gtr

Ten

Drums

*mf*

Bell

Sample page only

**E**

**8 Seconds!**

Rapid Articulation

Gtr

Ten

Drums

NM

L.V.

Overblow to produce series!

Rall and peter out!

Play intuitively creating an aural impression of shuffling feet and a scrambling for chairs!