

# Games Before Play

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Vivace (♩ = 120)

Vibr.

Hp.

Vibr.

Hp.

A

S

A

T

B

Vibr.

Hp.

mp

cresc.

D $\flat$  F $\sharp$  B $\flat$  C $\flat$  D $\sharp$  C $\sharp$  B $\sharp$  F $\sharp$  D $\flat$

f

C $\sharp$  B $\flat$  B $\sharp$  F $\sharp$  E $\flat$  D $\flat$  D $\sharp$  B $\sharp$

mp

mp

mp

mp

mp

mp

mp

mf

D $\flat$  F $\flat$  C $\flat$  F $\sharp$  G $\flat$  A $\flat$

One shuts one eye Peers in - to one - self peers

One shuts one eye Peers in - to one - self peers

Peers

Peers

S  
peers in - to one - self

A  
peers in - to one - self in - to ev' - ry cor - ner

T  
peers in - to one - self

B  
peers in - to one - self in - to ev' - ry

Cong.

Vibr.

Hp.  $\text{C major}$

S  
in - to ev' - ry cor - ner Looks at one - self

A  
in - to ev' - ry cor - ner Looks at one - self to

T  
in - to ev' - ry cor - ner Looks at one - self

B  
cor - ner Looks at one self to see

S  
there are no spikes no thieves No cu - ckoos' eggs

A  
see there are no spikes no thieves No cu - ckoos' eggs

T  
there are no spikes no thieves No cu - ckoos' eggs

B  
No cu - ckoos' eggs

Cymb.  
(with S.D. stick)

Vibr.

S  
One shuts the o - ther eye

A  
One shuts the o - ther eye

T

B

Capl.

Hp.

gliss

E<sub>b</sub> B<sub>b</sub> A<sub>b</sub>

Sample page only

S  
too then jumps then jumps jumps

A  
too then jumps then jumps jumps

T  
Crouches crouches then jumps then jumps jumps

B  
Crouches crouches then jumps jumps

Cong. *cresc.*

Wdrbl.

Vibr.

S  
high high high To the top of one -

A  
high high high To the top of one -

T  
high high high To the top of one -

B  
high high high To the top of one -

Cong. *f*

Tri.

Whip

Hp. *f* *gliss.* *gliss.* *f* E4 B4 E4 A4 Bb Eb